# Luis Felipe Rendon

Web Developer

Mechatronics Engineer looking to break into the Software Engineering field. Avid self learner with a solid understanding of front end and Node.js fundamentals.



- 🔀 luisfelipe.rendon@gmail.com
- Hermosillo, Mexico
- in linkedin.com/in/lufere

# **EDUCATION**

### **Mechatronics Engineer**

Instituto Tecnologico de Hermosillo 07/2013 - 12/2017

## WORK EXPERIENCE

### Sustaining Engineer

### Federal Electronics

12/2019 - 08/2020 Achievements/Tasks

- Provided engineering support for the manufacture of wiring harnesses.
- Implemented problem solving techniques and worked with multi disciplinary teams to achieve company objectives.
- Implemented engineering changes and documentation creation/updating.

#### Internet Assessor Lionbridge

#### 03/2015 - Present

Hermosillo

Hermosillo

Crowdsourcing company that provides services to search engine companies for the improvement of their algorithms.

#### Tasks

• Categorized search engine results according to predetermined guidelines provided by the client.

# SKILLS

662 425 7975

github.com/lufere

lufere.dev



# **PERSONAL PROJECTS**

#### Blog API 🗹

- Full Stack application consisting of a **REST API** with an **MVC** architecture on the backend to handle blog posts and comments on a **MongoDB** database.
- Front end consists of 2 separate React clients, one for viewing blog posts and another one to create and manage them. Used react router and hooks.
- User authorization is handled with JSON Web Tokens and passport.

#### Library 🗹

- **React** application for adding and categorizing books the user has read or wants to read.
- Uses the Google books API to fetch information about the books the user inputs.

#### Battleship 🗹

- The classic battleship game built with Javascript. Used React for DOM manipulation.
- Written following the **test driven development** philosophy with **Jest** .

## CERTIFICATES

EF Standardized English Test: C2/Proficient 🗹

# LANGUAGES

English Full Professional Proficiency Spanish Full Professional Proficiency